# AUCC UNIVERSITY SHIED QUADRANGULAR





Morning (Qualifying Play)	Wicket	Afternoon (Finals) -	Wicket
Under 12 - 8:45am – 11:30am		12:15pm – 3:00pm	
AUCC v HPCC	CMP D	Play-off 1 <sup>st</sup> & 2 <sup>nd</sup> Place	CMP D
Takapuna v Cornwall	CMP C	Play-off 3 <sup>rd</sup> & 4 <sup>th</sup> Place	CMP C
Under 11 - 8:30am – 11:15am		12:00pm – 2:45pm	
AUCC v Takapuna	Glover Park 1a	Play-off 1 <sup>st</sup> & 2 <sup>nd</sup> Place	Glover Park 1a
Cornwall v HPCC	Glover Park 3a	Play-off 3 <sup>rd</sup> & 4 <sup>th</sup> Place	Glover Park 3a
Under 10 - 8:30am – 11:15am		12:00pm – 2:45pm	
AUCC v HPCC	Glover Park 2a	Play-off 1 <sup>st</sup> & 2 <sup>nd</sup> Place	Glover Park 2a
Cornwall v Takapuna	Glover Park 4a	Play-off 3 <sup>rd</sup> & 4 <sup>th</sup> Place	Glover Park 4a

(Under 10, 11 & 12 all play on artificial.)

## **Morning Games**

In the event of a tie in a morning game, the winner will be the team: firstly with the lower number of wickets lost - and if the same, then the team with the lowest number of wides & no balls bowled - and if still the same, then by the toss of a coin.

# Competition Points (Afternoon Finals Play Only)

#### Match Points:

•	1 <sup>st</sup> Place	9 points
•	2 <sup>nd</sup> Place	6 points
•	3 <sup>rd</sup> Place	3 points
•	4 <sup>th</sup> Place	0 points

In the event of a TIE in an afternoon game, the total match points are shared between the two teams.

## Clubs tied on Final Points

Where two Clubs are tied on points at the end of the tournament, there will be a count back on all games played between the two Clubs during both the morning and afternoon games. If the result is still tied, then the Club losing the least amount of wickets over these games will be declared the winner. If the result is still tied, then the Club scoring most runs over these games will be declared the winner.